

Investigate an unknown track

Check the evidence before changing the identity letter.

GAME v0.8.16.0 / ENGLISH

☐ 01 Select the right contact

Left-click its position symbol or identity letter. Check the callsign in Flight Info and the track number on the scope data block. If AC Control opens, choose Flight Info.

☐ 02 Read Flight Info

Check ALT (altitude in feet), SPD (speed), TYPE and any flight plan. Compare the planned route with the contact's actual movement. Note missing information.

☐ 03 Open Aircraft Data

Click Aircraft Data in the same panel. Check the type when available; if it is unknown or classified, continue the other checks. Its figures describe the type, not live readings.

☐ 04 Call ATC

Leave any text box, then press backslash \ with the default key bindings. Read the reply or failure message in ASMA, the message window.

☐ 05 Compare the same track

Match the reply's callsign or track number to your selected contact. Compare its type, route and height with Flight Info. Keep any disagreement or missing information in your assessment.

☐ 06 Decide, then check the result

For one contact, finish map selection and close any right-click or QRA launch popup. Right-click empty map space without dragging to clear hooks. Select the intended contact and repeat the checks. When justified, choose the identity-bar letter and recheck its identity and fighter tasks.

KEEP IN MIND

Identity commands can change several hooked tracks, and related raid contacts. Check the group first. No squawk code does not prove hostility.

PROCEDURE FOLLOWED confirms the recorded checks, not that your identity decision is correct.

After five minutes of real time, use TRACK LIST: remove an existing hook with the tick button, locate the contact with >, then click its scope symbol and repeat all checks. Reopening its panel alone does not reset expired checks.

At Critical tension, changing a target to H can turn an existing Identify task into Engage. Check the task and rules first.

FULL GUIDE

Scan the QR code or open the link for the full guide.

airdefendergame.com/pages/training-identify-track/

